

DEPARTMENT OF IT
R.J. COLLEGE
P R E S E N T S

FLAG

FORGE



ABOUT CTF

FLAG FORGE IS A FAST-PACED CYBERSECURITY ARENA BUILT AROUND THE SPIRIT OF “CAPTURE THE FLAG,” WHERE EACH CHALLENGE FEELS LIKE A MINIATURE BREACH WAITING TO BE CRACKED. PARTICIPANTS DIVE INTO REALISTIC PUZZLES INSPIRED BY REAL-WORLD INCIDENTS, BREAKING FLAWED WEB APPS, DISSECTING BINARIES, FOLLOWING DIGITAL FORENSICS TRAILS, UNCOVERING OSINT CLUES, AND EXPLOITING MISCONFIGURED SYSTEMS. IT BLENDS COMPETITION WITH LEARNING, TURNING CURIOSITY INTO HANDS-ON DEFENSIVE AND OFFENSIVE SKILL.

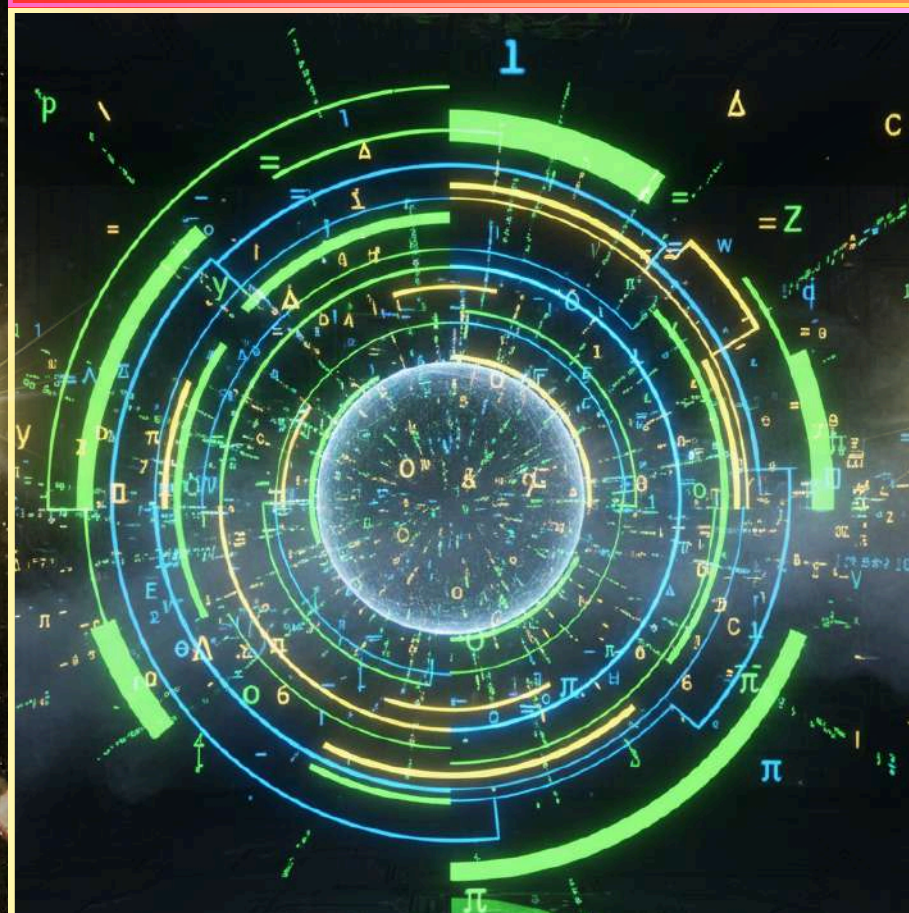


CHALLENGE ZONES

STEGANOGRAPHY



CRYPTOGRAPHY



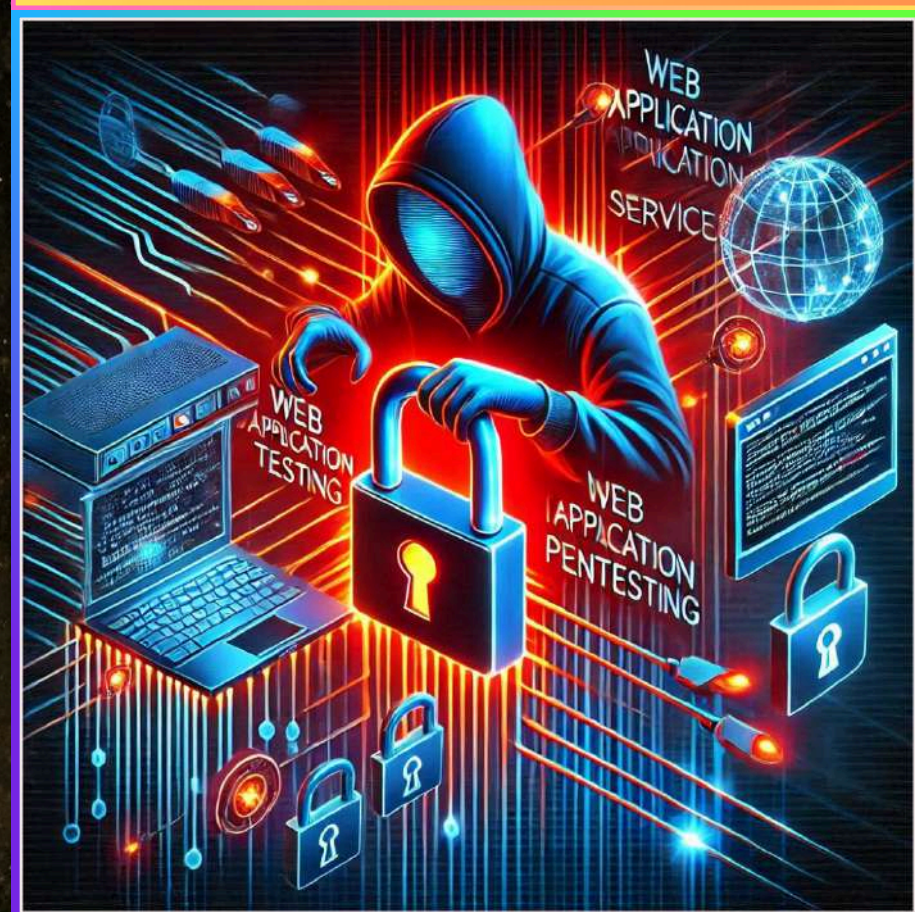
ANDROID HACKING



LINUX REALM



WEB CHALLENGES



THE CLOCK IS CALLING -
ENTER BEFORE IT STRIKES!



POWERED BY



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“

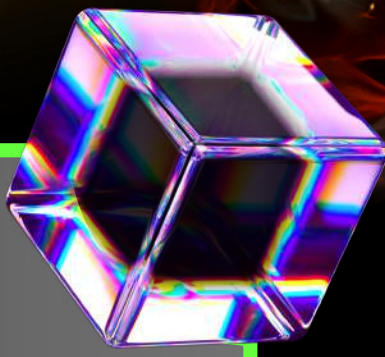
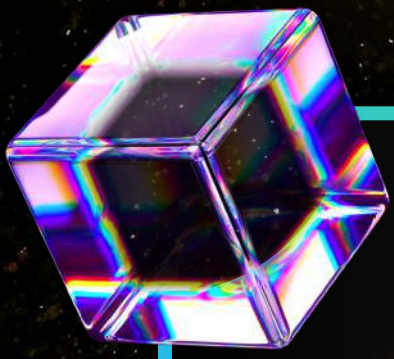
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INNOVATION AND THE CYBERSECURITY COMMUNITY!

PLAY BY THE RULES



- Each team must consist of a minimum of 2 and a maximum of 4 members.
- Each team must designate a Team Lead, who will be the primary point of contact with the organizing committee for any concerns or clarifications.
- The CTF will be hosted online. Use of the internet, external resources, and AI tools is allowed unless explicitly restricted in specific challenges.
- Collaboration or flag sharing between different teams is strictly prohibited. Monitoring mechanisms are in place, and any detected violation will result in immediate disqualification. The decision of the management team is final and binding.
- Teams are responsible for ensuring stable and high-speed internet connectivity throughout the competition.
- Participants must not modify competition infrastructure, alter or tamper flags, or damage machines after gaining any form of access or root privileges.
- Any form of automated or destructive attack (DDoS, brute-force on infrastructure, etc.) against the platform is prohibited unless explicitly permitted within a challenge.
- Flags must be submitted exactly as obtained, without guessing, brute forcing, or manipulating the submission platform.
- Recording, posting write-ups, screenshots, or solutions publicly during the event is prohibited. Teams may publish write-ups only after the official completion of the CTF.
- In case of technical issues, the Team Lead must inform organizers immediately. No extra time will be granted. Organizers may take necessary actions to ensure fair play.

THE WINNING POOL



PRIZE POOL

₹ 30,000 /-



- Certificates for all participants
- More rewards to be announced



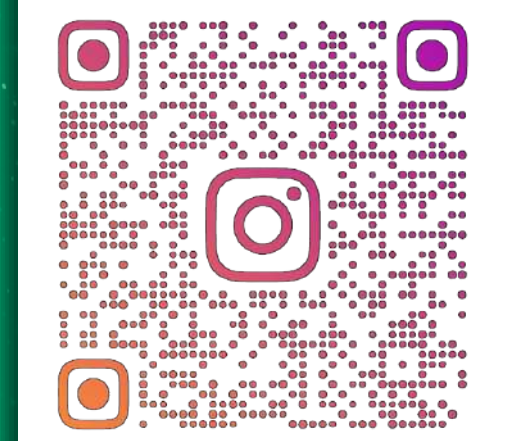
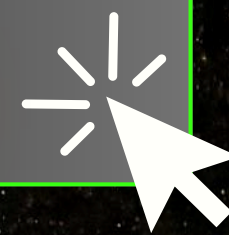
10/01/2026 ; 6 pm - 9 pm

11/01/2026 ; 10 am - 4 pm



Register Your Team Now for Only
₹999/-

Register Here



Website

Instagram



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